All game report emails must have the proper SRLL game number in the subject line  Game, the the proper game number (No: SR-MLL-135)  July 11, 2016  Date Write the full date [No numerical formet as it can be confused to continued to continue to continued to continued to continue to continued to continue to continued to continue to continued to continue to con	Tyles to Jovenile Category AAA to E								Or Lo	U LEAGUE  Local League  E Group 1 to Group 5, Select, HL LL MD  When required  GAME TYPE  D LEAGUE  E XHIBITION  D TOURNAMEN  When required  GAME OF X				Phone # N/A    Durfsw Time 6:55   Vinit Hinit   Flood Between   1st & 2nd   1st & 2nd   2nd & 3rd   2n								2nd 10	0	Stop Stop Stop		
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Op not use coaches name or colours.	PER	NO.	MIN.	Code Infraction	principal and the second	START	ON	PER.	TIME	G /	A A	-	On not use coaches no	ame or colours.	PER.	NO. I	MIN.	Code Infraction	OFF	START	ON	PER.	TIME	G	A	A
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not extend into the AAA red line or into the			10	GM xx									not extend into the A/													
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Use AVERY LABEL 5163 2"x4" Landscape Gear stickers are best													Use AVERY LABEL 516 Clear stickers are best													
Cross off any absent or suspended players from your roster stickers if used. An ineligible player or team official listed on the game sheet is considered to have participated													et may be levied b on for game sheet													
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Forward White Copy Immediatel	y to:			Referee		P	EABE	medi					SEQUELUPE	HOOP'S					ALTY COD	OING (SEE F	REVERSE	FOR CO	DES & AB	BREVIA	TIONS	9
All game sheets go to: gamesheets@srll.ca  Both Home and Away Teams are to email the game sheet f every game played.			Referee/Lineaman PLEASE PROFT Lineaman PLEASE PROFT						WIT				EIGNATURE HOOF F				Time C	Bame 1	- 7				-			
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